Instruction Manual

RS-422A Interface for Model μ R100F Recorder

IM 4D4B1-10E 2nd Edition

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1. OUTLINE

This instruction manual covers the RS-422A interface which is an optional function of the $\mu R100F$ recorder.

To become familiarised and to fully utilise the RS-422A interface, refer to this manual and to those instruction manuals relating to both the $\mu R100F$ recorder and the personal computer.

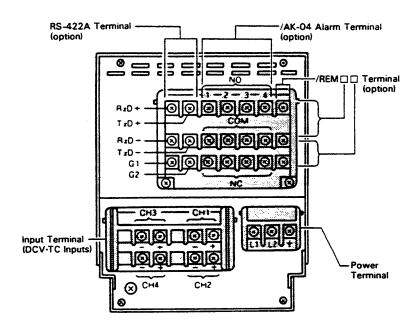
2. PREFACE

The RS-422A interface should be installed in the μ R100F recorder. Upon receipt of the interface unit check the RS-422A terminal on the recorder rear panel.

If you have any questions, please contact the nearest YOKOGAWA service center or the dealer from whom the interface was purchased.

Terminal arrangement (rear panel)

Example: Model 4354 DC & TC Inputs



3. OUTLINE OF COMMUNICA-TION FUNCTIONS

Up to 16 μ R100F recorders can be connected to a personal computer serial port (directly to a computer with an RS-422 interface or via a line converter for one with an RS-232C interface).

Data exchange may be made on a one-to-one communication basis using a μ R100F recorder designated by the computer.

4. SPECIFICATIONS

Classification	ltem	Specifications
Classification Specifications	Signal Level	Conforms to EIA RS-422A, Input/Output signal non-isolation
	Communication System	4-wire half-duplex multi-drop connection 1:N (host computer: μR100F recorder) N = 1 to 16 Start-stop system
	Communication Distance	Up to 500 m (between an isolated line converter or an isolated computer and a µR100F recorder)
	Transfer Rate	150, 300, 600, 1200, 2400, 4800, or 9600 BPS selectable.
	Communication Protocol Code	None
	Data Length	7/8 bits
	Parity	Even, Odd, none
	Stop Bits	l or 2
	Code	ASCII code
Communication	Receive	Setting and operation items such as RCD and ON/OFF
Items	Send	Items, as described above, in addition to process data and status signals such as alarm outputs

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5. CONFIGURATION

5.1 RS-422A (non-isolated) Communication Cable Wiring

When a μ R100F is connected to a host computer or a personal computer, communication cable wiring is particularly important.

- (1) Keep the electrical power supply cable (or any other noise producing cable) separate from the communication cable at all times. Avoid parallel cabling.
- (2) Computers (other than a host computer) have device Nos. (addresses) and perform one-to-one communication with computers designated by the host. Instruments connected to the same RS-422A communication line must each have individual device numbers.

Use terminated cables for connection. (Refer to Figure 5.1 for each connection via a μ R100F).

(3) Use two-pairs of 24WG (minimum) twisted shielded cables or equivalent. (Characteristic impedance: 100Ω , capacitance 50 pF/m)

R in Figure 5.1 indicates a terminal resistance.

 $R = 100 \Omega 1/2 W$ (adjust according to the impedance)

Keep the terminated un-shielded section to a minimum and clear of the $\mu R100F$ recorder ground line.

(4) Ground voltages between devices should be identical as communication input/output signals are non-isolated (for best results installation should be done within the same panel).

When grounding is unstable, connect GND1 with thick wires (μ R100F's GND1 communication terminals are directly connected to the casing's electrical potential, GND2s are connected to the casing potential via an internal logic common).

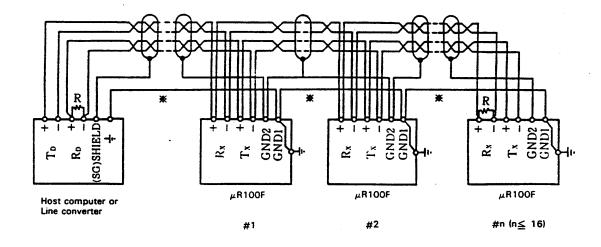


Figure 5.1 Communication Cable

- (5) When the distance between a computer and a μR100F is excessively long (at least 10 m) causing the ground voltages to become unequal, use a input/output signal isolated interface computer. In this case, the computer's ground and GND1 on the μR100F should not be connected but a unilateral connection at the μR100F's GND2 should be carried out. On a computer or μR100F GND1 (see Figure 5.2) connect the shield to ground. When using a personal computer in connection with the RS-232C, use an isolated RS-232C/RS-422A (recommended) Line Converter. (For connection, refer to Fig 5.2).
- (6) Short-circuiting the communication + and terminals may damage the communication circuit.

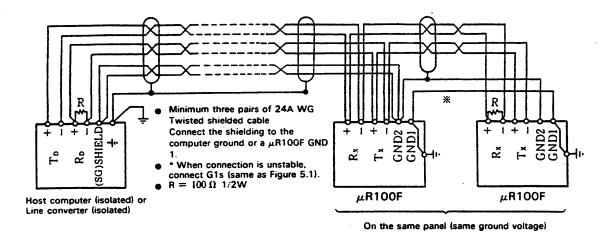
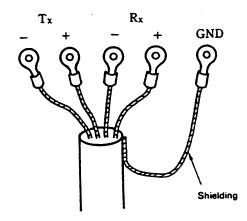


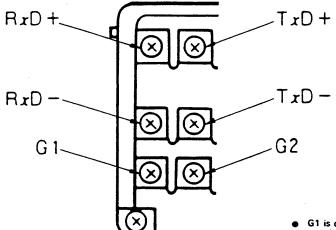
Figure 5.2 Communication Cable

5.2 Cable Termination



Connect instruments using shielded cable terminals (connect via each $\mu R100F$ recorder).

5.3 Terminal Arrangement



- G1 is directly connected to a case potential.
- G2 is connected to a case potential via an internal logic common.
- On a personal computer respectively connect Rx and Tx to TD and RD.

6. μR100F RECORDER COMMUNICATION DATA FORMAT

- (1) ASCII codes are basically used for data communications.
- (2) Maximum receivable data length: 254 bytes
- (3) Maximum transmissionable data length: 254 bytes
- (4) Delimiter: "CR, LF" sub-delimiter ";" DATA delimiter ","
 |Example|
 | command 1 □ data 1 () data 2 () command 2 data 3 data 4 (CRLF)

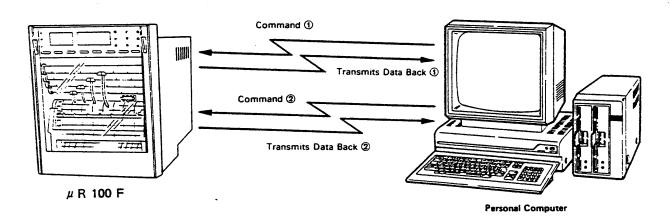
command delimiter

(5) Data exchange method with a μ R100F recorder

data delimiter

The μ R100F recorder receives a command via LINE1 (254 bytes or less) and transmits data back via LINE1 (254 bytes or less).

delimiter of communication



Command ① is transmitted to the μ R100F recorder. The first data batch transmission is then sent back to the computer which then transmits a second command. The second data transmission is then sent back to the personal computer. This forms a close "handshake" or "answer-back" relationship.

Note:

- Multiple commands can be executed by sub-delimiters (254 bytes or less). However, RE-SERVE/RELEASE commands must be individually executed.
- 2. Communication is possible, on a carriage point model, once the plotter is initialized after turning the power ON.

7. SETTING COMMUNICATION PARAMETERS

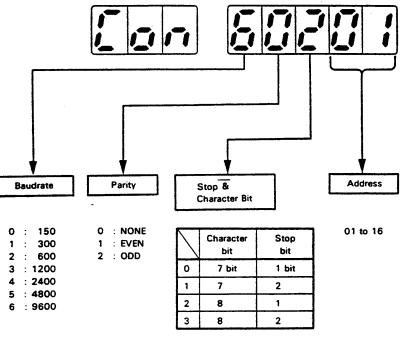
7.1 Setting Procedure

- ① Set the dip switches to the standard mode and turn ON the power supply switch, pressing the key on the μ R100F keyboard.
- ② The display in Section 7.2 indicates the communication parameter setting mode.
- 3 Move the flashing cursor to a parameter that is to be changed with key.
- 4 Adjust the parameter using the key.
- 5 Memorize using the key.
- 6 Upon memory completion, turn OFF the power.

Setting is now complete.

7.2 Parameter Display and Contents

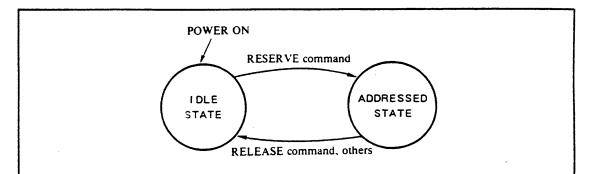
(Memory protected by the μ R100F recorder batteries)



(Note) Displayed example indicates initial set values.

8. COMMUNICATION FACULTY OF THE μ R100F FUNCTIONS

8.1 Communication Function Transitions



Data set · command and data read command are not accepted.

ENTRY conditions in ADDRESSED STATE; when accepting the ESC O address in the IDLE STATE, the device returns the ESC O address and switches itself to the ADDRESSED STATE.

When the POWER is turned ON, the device is switched to the IDLE STATE.

Data set command and data read command are accepted.

EXIT from the ADDRESSED STATE condition

- a) When accepting a ESC C self address in the ADDRESSED STATE, the device returns the ESC C self address and then switches to the IDLE STATE.
- b) When accepting ESC O other addresses are accepted in the ADDRESSED STATE. The device switches to the IDLE STATE without returning any data.
- c) When an error occurs in the ADDRESSED STATE (parity error, framing error, overrun error), ERR200 is sent back and the device switches to the IDLE STATE.

(Note) ESC = 1 BH

8.2 Communication Command Format

Reserve command

Release command

Data set command

Data read command

ESC 0

ESC C

Open command

Close command

8.2.1 RESERVE Command

• ESC O Open command

The open command is used to address a communication destination when a HOST (personal computer) is connected to multiple (up to 16) μ R100F recorders.

This command always controls non-addressed devices.

• HOST - device

Device → HOST (sent back from an addressed device)

$$\begin{bmatrix} E_{S_c} \end{bmatrix}$$
 O \Box A A $\begin{bmatrix} C_R \end{bmatrix}$ $\begin{bmatrix} L_F \end{bmatrix}$ When addressed

If the open command is issued by a HOST while another device is in the addressed state, the latter device switches to the idle state and does not echo back this or any further commands. Data is sent back from the newly addressed device.

8.2.2 RELEASE Command

• ESC C Close command

This command is used to close the addressed state of a device. Only the addressed device responds to this command.

• HOST - Device

• Device - HOST (sent back from a released device)

8.2.3 Data Set Command

This command is used to change set data (parameter) for devices from a HOST. Refer to the explanation of commands.

8.2.4 Data Read Command

This command is used to display the contents of the device's set data. Refer to the command details.

9. COMMAND TABLE

All commands are introduced on the table when communications are carried out via an RS-422A interface by a μ R100F recorder.

9.1 Operation Mode Communication

Command	Function			
RC	Sets the µR100F to its recording or non-recording status.	14		
DS	Selects display mode for a µR100F.	14		
LS	Prints a list of setting information for a µR100F.	15		
CS	Sets chart speed for a μ R100F.	15		
SA	Sets an alarm point for a µR100F program.	16		
SC	Sets time and date in a μ R100F internal timer.	18		
MG	Sets a message in a µR100F program.	19		
MS	Prints a µR100F message.	20		
DT	Holds newest MV data and time/date data in a µR100F internal memory.			
DR	 Outputs the MV data of a designated channel from the μR100F with DR □CH No. Outputs date and time from the μR100F in DR □T. 	21 22		

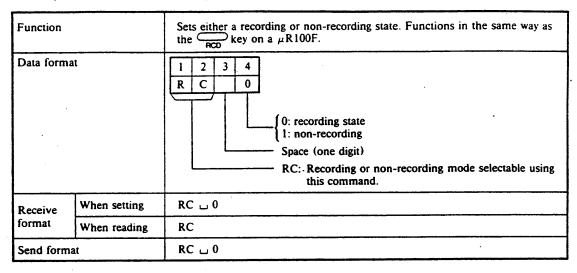
9.2 Setup Mode Communication

Command	Function	Reference Page		
ST	Sets a measuring range.	23		
UN	Sets engineering units.			
PC	Sets periodical printout or alarm printout ON/OFF.			
SR	Stores the measured and recorded data, engineering units, and set data in printout mode in the built-in memory.	25		

10. COMMANDS

10.1 Operation Mode Communication

RC (Record. ON/OFF)



The setting receive format is used as a data set command. The reading receive format is used as a data read command. The send format exhibits an example of data format sent back from the $\mu R100F$. This example shows that both setting and sending are in the recording mode: 0.

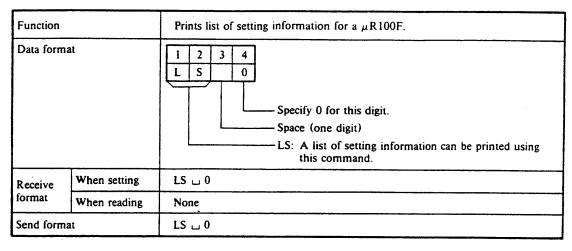
DS (Display Select)

Function		Select display mode of μ R100F. Functions in the same way as μ R100F remode.					
*		AUTO mode	MAN mode				
Data format		1 2 3 4 D S 0 { 0: AUTO mode 2: All OFF mode 5 Space (one digit) DS: Display mode can be selected by this command.	1 2 3 4 5 6 7 D S 1 . 0 1 Channel No. Comma I: MAN mode Space (one digit) DS: Display mode can be selected by this command.				
Receive	When setting	DS 🗆 0	DS 🗆 1, 01				
format	When reading	DS	DS				
Send form	nat	DS 🗀 0	DS 🗀 1, 01				

The example shows that setting and sending are carried out in MAN mode.

The example shows that setting and sending are in MAN mode and channel 1 is specified.

LS (List Start)



(Note) Even if LS 0 is accepted during list printing, printing does not stop.

CS (Chart Speed)

Function	Function Sets chart speed of a μ R100F (pen model).								
Data format		C S	pace Cone igit) {1	. 0 omma :: No. 1 se :: No. 2 se * Remo	Chart Select Setting etting (neetting (reetting (reetting treetting treettin	speed: five from the gother not character on ally protect with this	following umerics c rt) speed rt) speed ovided.	auses an	error.
					·	·	un	it: mm/h	
		00005	00030	00080	00240	00600	01500	04320	
		00006	00032	00090	00250	00675	01600	04500	
		00008	00036	00096	00270	00720	01800	04800	
	•	00009	00040	00100	00300	00750	02000	05400	
Ì		00010	00045	00120	00320	00800	02160	06000	
		00012	00048	00125	00360	00900	02250	07200	
		00015	00050	00135	00375	00960	02400	08000	
		00016	00054	00150	00400	01000	02700	09000	
		00018	00060	00160	00450	01080	02880	10800	
		00020	00064	00180	00480	01200	03000	12000	
		00024	00072	00200	00500	01350	03600		
			00075	00225	00540	01440	04000		
Receive	When setting	CS ن 1,	00100						
format	When reading	CS 🗀 1							
Send form	at	CS ن 1,	00100					<u> </u>	

The example shows that normal chart speed is 100 mm/h for both setting and sending.

SA (Set Alarm)

Function		Alarm point of a μ R100F can be set.
Data form	at	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 S A 0 1 1 1 1 H 1 1 H 1 10 1 0 0 0 Space (one digit) Alarm setting No: Specify two digits For the μR 100T, 01 to 04: (/AK-04) No. to be set (varies with the model) Alarm mode: H: High limit alarm L: Low limit alarm -: Alarm release SA: Alarm set and release are carried out with this command. Alarm setting must be carried out for each measuring channel.
Receive	When setting	SA 🗆 01, 1, H, 01, —01000
format	When reading	SA 🗆 01, 1
Send form	at	SA 🗆 01, 1, H, 01, -01000

The example shows that channel No.1, 1 output, high limit alarm and output relay no.1 alarm value + 1000 (decimal point varies with the range) are set for both setting and transmitting.

Refer to the Measuring Range Table (Table 10.1).

Measuring Range Table

Table 10.1

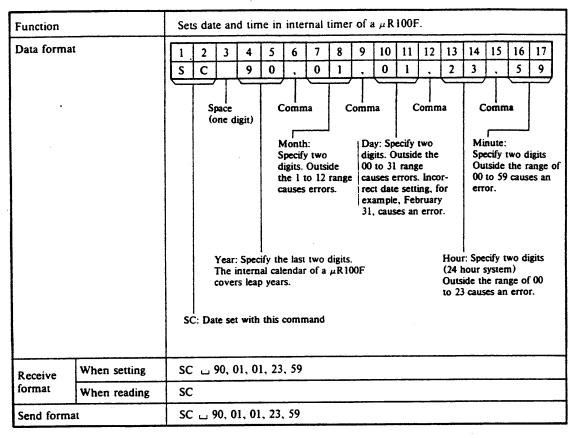
			Table 10.1		
Input type	Measuring range code	Measuring ra range code. A span).	Decima point posit		
DC voltage	□0	1	-20 to +20 mV	1005.0	
(Same voltage is applied for	I		- 200 to + 200 mV	0203.	Ξ
both linear	5 2		-2 to +2 V	82.82	
scaling and square root	□3		-6 to +6 V	100.00	=
square root scaling.)	⊒4		-20 to +20 V	1000. 2	Ξ
	- D5		-50 to +50 V	000.0	=
TC	10	Type R	0 to 1760°C 32 to 3200°F	0000	=
	11	Type S	0 to 1760°C 32 to 3200°F	2020. 0000	
	12	Type B	400 to 1820°C 752 to 3308°F	0000. 0000	□
	13	Туре К	- 200 to 1370°C - 328 to 2498°F	0000	
	14	Type E	− 200 to 800°C − 328 to 1472°F		
	15	Type J	- 200 to 1100°C - 328 to 2012°F	0000	Ξ
	16	Type T	− 200 to 400°C − 328 to 752°F	0000.	
	17	Type N	0 to 1300°C 32 to 2372°F	0000	5
	18	Type W	0 to 2315°C 32 to 4200°F	0000	5
	19	Type L	− 200 to 900°C − 328 to 1652°F		
	ľA	Type U	− 200 to 400°C − 328 to 752°F		
RTD	20	JPt 100	−200 to 550°C −328 to 1022°F		
KID	21	Pt 100	− 200 to 550°C − 328 to 1022°F		

(Note)

- 1.

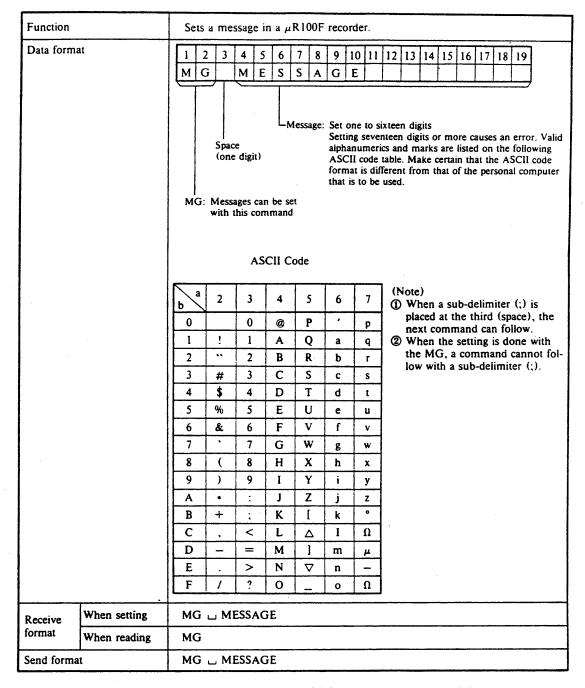
 of measuring range code indicates
- Make sure that decimal point positions of linear scaling and square root scaling vary with the scaling value.
 JPt 100: JIS C 1604-1989, JIS C 1606-1989
 Pt 100: JIS C 1604-1989, JIS C 1606-1989, DIN IEC 751, IEC 751

SC (Set Clock)



The example indicates that both setting and sending times are '90; 01; 01; 23; 59.

MG (MessaGe)



The example shows that message contents are MESSAGE for both setting and transmitting.

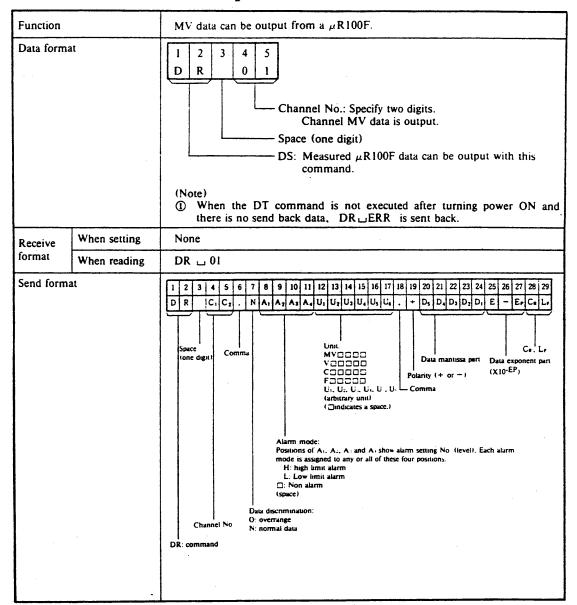
MS (MeSsage)

Function		Prints messages on a μ R100F. Same as the message print out (option) by remote control
Data format		Specify 0 for this digit. Space (one digit) MS: A message can be output with this command.
Receive	When setting	MS ⊔ 0
format	When reading	None
Send format		MS 🗆 0

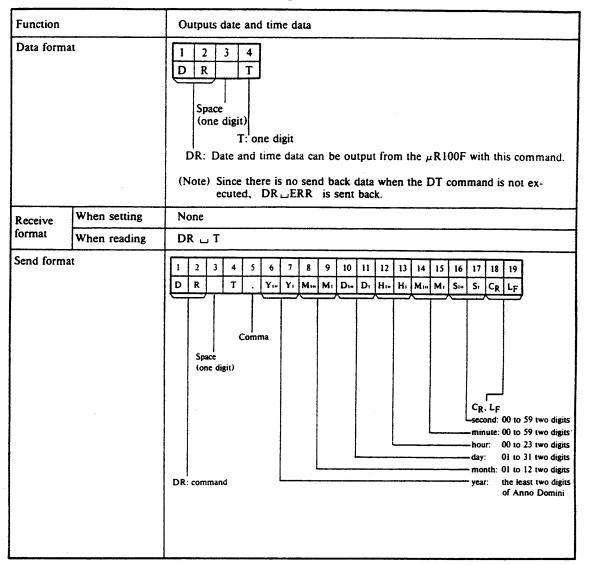
DT (Data Trigger)

Function		Enters newest MV data, date and time into the internal memory for $\mu R100F$ communication.		
Data format		Specify 0 for this digit Space (one digit) DT: The newest MV data, date and time are entered with this command. (Note) Data held with DT command is output to HOST with the DR command.		
Receive	When setting	DT _ 0		
format	When reading	None		
Send format		DT _ 0		

DR (I) (MV data output)

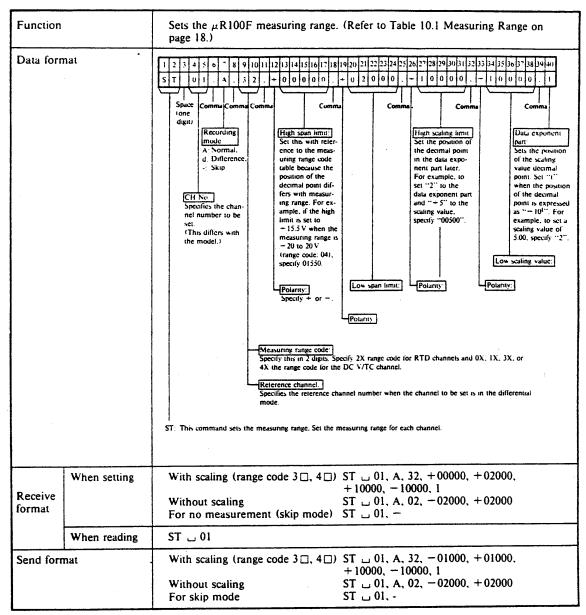


DR (II) (date and time output)



10.2 Setup Mode

ST (Set Range)



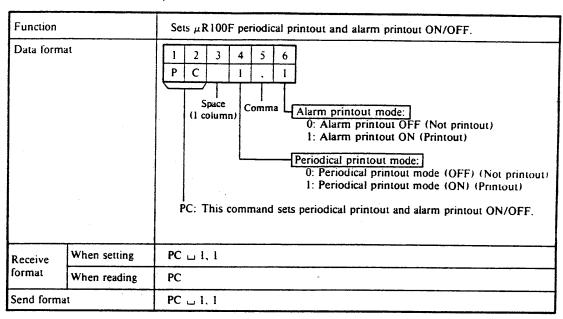
The above examples with scaling for both the setting and transmission indicate channel No.1, normal mode, range code 32, a span of ± 0.000 to ± 2.000 V, and a scaling value of ± 1000.0 to ± 1000.0 , while the examples without scaling indicate channel No.1, normal mode, range code 02, and a span of ± 2.000 to ± 2.000 V. The examples for the skip mode show channel No.1 and skip mode. See Table 10.1 "Measuring Range."

UN (Unit)

Function		Sets engineering units in the channel set to the linear and square root extraction scaling.			
Data forma		Space (one digit) CH No.: Specifies the channel number to be set. Even though this function allows you to set a channel other than that for linear or square root extraction scaling, the unit is maintained to the standard (°C, mV, or V). UN: This command sets engineering units. Set engineering units per channel.			
		ASCII Code			
		b a 2 3 4 5 6 7 (Note) Setting a sub-delimiter (;) to the 6th or 8th column above allows the			
		0 0 u P p next command to be continued.			
		1 ! 1 A Q a q Setting a sub-delimiter (;) to the 2 - 2 B R b r 9th or 14th column causes the			
		function to decide that it is a unit			
		3 # 3 C S C S setting, and does not allow the next command to be continued.			
		5 1/6 5 E U e u			
		6 & 6 F V f v			
		7 7 G W g w			
		8 (8 H X h x			
	•	9) 9 1 Y i y			
	-	A - : J Z j z			
		B + : K [k °			
		$C \cdot C \cdot$			
		$\begin{array}{c ccccccccccccccccccccccccccccccccccc$			
		$\begin{array}{c ccccccccccccccccccccccccccccccccccc$			
Receive	When setting	UN _ 01. •. abc DEF			
format	When reading	UN _ 01			
Send forma	il	With unit setting: UN _ 01, 4, GHIjkl Without unit setting: UN _ 01, 4			

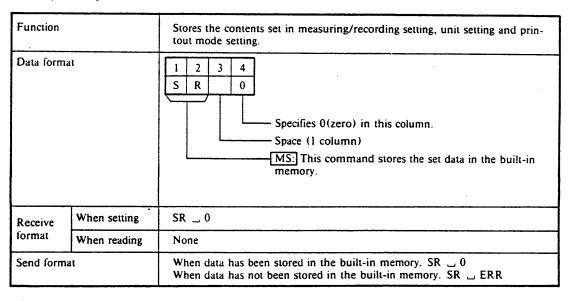
The above example shows that unit "abc DEF" has been set to channel No.1. The example of the send format with unit setting shows that unit "GHljkl" has been set to channel No. 1. Even if a unit is set to a channel other than that for linear or square root extraction scaling, setting will be invalid and the unit to be printed out and displayed will correspond to the unit meeting each range.

PC (Print Control)



(Note) Both the above setting and transmission examples show periodical printout and alarm printout ON.

SR (Store)



(Note) Use this command by setting #R100F DIP switch No. 6 to ON.

If an invalid DIP switch is set, data cannot be stored in the built-in memory and "SR ERR" will be sent. In this case, set the DIP switch correctly before executing this command again. After data has been stored in the built-in memory, return the DIP switch to its original position.

Mar. 1989 (KY)

11. ERROR MESSAGE

Error Message	Error	Contents
ERR □ 101	Format error	Third byte of a communication frame is neither SPC or CR.
ERR □102	Illegal command	A command (two bytes) is not defined.
ERR □103	Data error	Invalid character is placed in the data (others than 2H to 7FH)
ERR □104	Data over	Number of data exceeds the restriction.
ERR □105	Digits over	More than sixteen characters are entered for one data.
ERR □106	Command frame over	More than 254 characters are entered.
ER R □ 200	Connection error	Framing error such as parity and number of bits (only displayed in ADDRESSED STATE).
ERR □900	Response overflow	Since the response character string exceeds 254 character response is impossible. Commands are valid.

12. PROGRAM EXAMPLE

PC 9801 (NEC) is used.

1. Data trigger, reading time and data

```
100 OPEN "COM: N81NN" AS #1
                                           OPEN a communication file
110 '
                                             Send " ESC 0_01": Start com-
120 A$=CHR$(&H1B)+"O 01"
130 PRINT #1, A$
                                             munication
140 LINE INPUT #1, D$
                                             Receive send back data
150
                                           Send "DT "0": Trigger data
160 PRINT #1, "DT 0"
170 LINE INPUT #1, D$
                                             Receive send back data
180 PRINT D$
                                             Display receive data
190
                                           Send "DR T": Read time data
200 PRINT #1, "DR T"
210 LINE INPUT #1, D$
                                             Receive send back data
220 PRINT D$
                                             Display receive data
230
240 PRINT #1, "DR 01"
                                           Send "DR 01": Read data of 1 channel
250 LINE INPUT #1, D$
                                             Receive send back data
260 PRINT D$
                                             Display receive data
270
280 A$=CHR$(&H1B)+"C 01"
                                             Send " ESC C 01": Ends com-
290 PRINT #1, A$
                                             munication
300 LINE INPUT #1, D$
                                             Receive send back data
310 CLOSE
                                             Close communication file
```

2. Setting · 1 Recording mode ON

```
100 OPEN "COM: N81NN" AS #1
110
120 A$=CHR$(&H1B)+"O 01"
130 PRINT #1, A$
140 LINE INPUT #1, D$
150 '
160 PRINT #1, "RC 0"
                                       Send "RC 0": Send record ON instruction
170 LINE INPUT #1, D$
                                        Receive send back data
180 PRINT D$
                                        Display receive data
190
200 A$=CHR$ (&H1B) +"C 01"
210 PRINT #1, A$
220 LINE INPUT #1, D$
230 CLOSE
```

3. Setting · Time setting

```
100 OPEN "COM: N81NN" AS #1
110 '
120 A$=CHR$(&H1B)+"O 01"
130 PRINT #1, A$
140 LINE INPUT #1, D$
160 PRINT #1, "SC 90, 01, 01, 23, 59"
                                           Send "SC 190, 01, 01, 23, 59":
170 LINE INPUT #1, D$
                                          Receive send back data
180 PRINT D$
                                          Display receive data
190 '
200 A$=CHR$(&H1B)+"C 01"
210 PRINT #1, A$
220 LINE INPUT #1, D$
230 CLOSE
```

4. Reading time

```
100 OPEN "COM: N81NN" AS #1
110
120 A$=CHR$(&H1B)+"O 01"
130 PRINT #1, A$
140 LINE INPUT #1, D$
150
160 PRINT #1, "SC"
                                          Send "SC": Send time reading data
170 LINE INPUT #1, D$
                                          Receive send back data
180 PRINT D$
                                          Display receive data
190 '
200 A$=CHR$(&H1B)+"C 01"
210 PRINT #1, A$
220 LINE INPUT #1, D$
230 CLOSE
```

5. Example of a program to which timeout

When send back data does not return, the whole system stops. The following is an example of a program to which time out handling is added to prevent the above from occurring.

When send back data does not return after a period of time, "TIME OUT" is displayed and the system proceeds to the next statement.

A re-attempt system, whichs resends the same command again, is also possible.

```
10 '-----
20 'URT COMMUNICATUON PROGRAM if time out then print "TIME OUT" & end
30
   40 ON COM GOSUB *INTCOM :COM ON :FLAG=0
50 A$=CHR$(&H1B)+"O 01"
60 PRINT #1, A$
70 GOSUB *INPWAIT
80 IF FLAG=1 THEN GOTO 90 ELSE PRINT "TIME OUT":GOTO 210
90 LINE INPUT #1, D$:FLAG=0
100 C$="DS 0"
110 PRINT #1, C$
120 GOSUB *INPWAIT
130 IF FLAG=1 THEN GOTO 140
                         ELSE PRINT "TIME OUT": GOTO 210
140 LINE INPUT #1, D$:FLAG=0
150 PRINT D$
160 A$=CHR$(&H1B)+"C 01"
170 PRINT #1, A$
180 GOSUB *INPWAIT
190 IF FLAG=1 THEN GOTO 200
                         ELSE PRINT "TIME OUT": GOTO 210
200 LINE INPUT #1, D$:FLAG=0
210 CLOSE
220 END
230 *INPWAIT
240
     FOR I=0 TO 10000
250
      IF FLAG=1 THEN RETURN
260
     NEXT
270
   RETURN
280 *INTCOM
290
     BEEP 1
300
     I=9950
310
     FLAG=1
     BEEP 0
320
330 RETURN
```